

Epson Classroom Connect Operation Guide (Chromebook)

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Notations Used in This Guide

Safety indications

The projector and its manuals use graphical symbols and labels to indicate content that tells you how to use the product safely. Read and carefully follow the instructions that are marked with these symbols and labels to avoid injury to persons or damage to property.

\land Warning	This symbol indicates information that, if ignored, could possibly result in serious personal injury or even death due to incorrect handling.
▲ Caution	This symbol indicates information that, if ignored, could possibly result in personal injury or physical damage due to incorrect handling.

General information indications

Attention	This label indicates procedures that may result in damage or injury if sufficient care is not taken.
	This label indicates additional information that may be useful to know.
[Button name]	Indicates the buttons on the remote control or the control panel.
	Examples: [Esc] button
Menu/Setting name	Indicates projector menu and setting names.
	Examples:
	Select the Image menu
**	This label indicates links to the related pages.
	This label indicates the projector's current menu level.

Introduction to the Epson Classroom Connect App

See the information here to learn more about the Epson Classroom Connect.

➡ Related Links

• "Epson Classroom Connect Features" p.6

Epson Classroom Connect Features

Using Epson Classroom Connect, you can smoothly perform a series of actions that are useful in classes, such as projecting images using a projector connected to your device.

Related Links

- "Intuitive Operation Experience" p.6
- "Easily Save the Drawing Data" p.6
- "Smooth Connection to Projectors" p.6

Intuitive Operation Experience

Epson Classroom Connect allows you to perform a series of operations in simple steps.

You can also easily connect your device to the projector and project images.



- To mirror the device's screen, you need to install the Chrome extension "Epson Classroom Connect Extension".
- You can also output audio for the screen being projected using mirroring from the projector.

Easily Save the Drawing Data

By saving the data you draw during class, you can review the content at a later or share it with students as class materials.

Since the drawing data is saved on your device, you can easily reuse the data in class.



Smooth Connection to Projectors

You can connect to the projector using the connection code, IP address, or QR code displayed on the projector's screen.

If you want to connect to the same projector, you can easily connect from the connection history displayed in Epson Classroom Connect.

Setting Up the App for the First Time

Follow these instructions before connecting a computer to the projector over a network.

- "Installing the App" p.8
- "Selecting Projector Network Settings" p.9

Installing the App

Follow these instructions to install the Epson Classroom Connect app on Google Play.

- Make sure you install the latest app on Google Play.
- Update the app as appropriate to keep it up to date after installation.
- Update the operating system of your Chromebook to the latest version.

➡ Related Links

• "Epson Classroom Connect Requirements" p.8

Epson Classroom Connect Requirements

Your computer must meet the following system requirements to use the Epson Classroom Connect.

Requirement	Chromebook
Operating system	Chrome OS 132 or more
CPU	Intel Celeron N4000 processor
Amount of Memory	4 GB or more (8GB or more recommended)
Display	Resolution 1280×720 or more

Related Links

• "Installing the Epson Classroom Connect App" p.8

Installing the Epson Classroom Connect App

Follow these instructions to install the Epson Classroom Connect app on your computer.



Turn on your computer.

Make sure you are signed in to an account that will use the app.



Install the Google Play Store app if needed.



- Find and install the Epson Classroom Connect app from Google Play.
- Install the Chrome extension "Epson Classroom Connect Extension" from the Chrome Web Store.



To share your screen using a projector, you need to install the Chrome extension "Epson Classroom Connect Extension".

Selecting Projector Network Settings

If you have not made network settings for the projectors, you need to set up the projector before using Epson Classroom Connect. Follow these instructions to select a connection method between a computer and the projector, and then set up the projector.

➡ Related Links

- "Setting Up a Projector when Connecting by Wireless LAN" p.9
- "Setting Up a Projector when Connecting by Wired LAN" p.9

Setting Up a Projector when Connecting by Wireless LAN

To connect a computer to the projector over a wireless LAN, you need to select network settings on the computer and the projector.



The necessary settings vary depending on your projector. See your projector's *User's Guide* for instructions.



Contact your network administrator and write down the settings for the access point, such as the SSID and security settings.



Configure the network settings so that the computer can connect to the network.



If you need to set up a network connection, see the documentation supplied with your computer or network adapter. See your computer's *User's Guide* for details.



Install the wireless LAN unit in the projector if necessary. See your projector's *User's Guide* for instructions.



Press the [Menu] button on the remote control or the control panel, and select the **Network** menu.



Turn on a wireless LAN.



Turn off the **Simple AP** setting. The necessary settings vary depending on your projector. See your projector's *User's Guide* for instructions.



Depending on the computer, you may be able to connect even if **Simple AP** is turned on.



Select other options as necessary for your network. See your projector's *User's Guide* for instructions.

Select security settings as necessary for your network. Check with your network administrator for more information on choosing the correct settings.



To enable the save function, set the projector's Web Control Password.

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When you have finished making settings, save your settings and exit the menus.

Setting Up a Projector when Connecting by Wired LAN

To connect a computer to the projector using a wired LAN, you need to select network settings on the computer and the projector.



Selecting Projector Network Settings



The necessary settings vary depending on your projector. See your projector's *User's Guide* for instructions.



Configure the network settings so that the computer can connect to the network.



If you need to set up a network connection, see the documentation supplied with your computer or network adapter. See your computer's *User's Guide* for details.



Connect a LAN cable to the projector.



- Turn on the projector.
- Press the [Menu] button on the remote control or the control panel, and select the Network menu.



Set **DHCP** to **Off** and enter the projector's IP Address, Subnet Mask, and Gateway Address values as necessary.

6 When you have finished making settings, save your settings and exit the menus.

Connecting to the Projector and Projecting Images

Follow these instructions to connect the computer and the projector over a network, and to project images from your computer's screen using the projector.

- "Connecting Epson Classroom Connect For the First Time" p.12
- "Connecting To Projector From the Connection History" p.16
- "Controlling the Projected Display" p.18

The first time you use Epson Classroom Connect, use one of the following methods to connect to your projector:

- Connect using a connection code.
- Connect using an IP address.
- Connect using a QR code.



- If you enter the incorrect connection code 10 times in a row, the screen will lock. Wait for a while, and then try to enter again.
- To share your screen using a projector, you need to install the Chrome extension "Epson Classroom Connect Extension". If necessary, install the Chrome extension "Epson Classroom Connect Extension" from the Chrome Web Store.

Related Links

- "Connecting To Projector Using Connection Code" p.12
- "Connecting To Projector Using IP Address" p.13
- "Connecting to a Projector by Reading a QR Code" p.14

Connecting To Projector Using Connection Code

Enter the connection code displayed on the projector in Epson Classroom Connect to connect to the projector.



Turn on the projector.



3

Start Epson Classroom Connect.

Press the Home button on the projector remote control to display the Home screen.



Enter the four or six digit number displayed at the top of the projector's Home screen, and then press **Connect**.





When the ChromeOS screen confirming that you want to start screen sharing is displayed, press **Share**.



➡ Related Links

- "Connection Screen" p.26
- "Settings Screen" p.28

Connecting To Projector Using IP Address

Enter the IP address displayed on the projector to Epson Classroom Connect if you cannot connect using a connection code or if you want to connect to a projector on a different network.



When the projector keyword is on, you will be prompted to enter a keyword when connecting from an IP address or when connecting from the history.

See your projector's User's Guide for instructions.

Turn on the projector.



Start Epson Classroom Connect.



Press the Home button on the projector remote control to display the Home screen.

Press **Try other methods** displayed on Epson Classroom Connect. Select **Connect using IP address** to display the IP address input screen. **5** Enter one of the IP address displayed at the top of the projector's Home screen, and then press **Connect**.

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Connect usi	ng IP addres	ss Conne	ect using QF	R code	
Ente	er either of the projector's Hor	IP addresse me screen.	s displayed at	the top of	
EPSON	F Connection Cod	Projector Na	ss : 1º 000.000.000.00	0 + 000.000.000.000	9:57
	+			2	
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XXX	(.XXX.X	XX.XX	X (Conne	ect



When the ChromeOS screen confirming that you want to start screen sharing is displayed, press **Share**.



➡ Related Links

- "Connection Screen" p.26
- "Connecting to the Projector Using Other Connection Methods" p.27
- "Settings Screen" p.28

Connecting to a Projector by Reading a QR Code

If you cannot connect using a connection code or if you want to connect to a projector on a different network, read the QR code displayed by the projector in Epson Classroom Connect.



- Start Epson Classroom Connect.
- Press the Home button on the projector remote control to display the Home screen.



5

Select LAN as the input source to project on the projector's home screen.



Press **Try other methods** displayed in Epson Classroom Connect. Select **Connect using QR code** to display the QR code input screen.



Connect by reading the QR code displayed on the projector's LAN screen.

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Connect using IP add	ress	Cor	nnect ı	using C	(R code			
Scan the QR	code o	n the	projecto	or's LAN	l source sci	reen.		
	XXX	(XXX)	XX					- 1
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When the ChromeOS screen confirming that you want to start screen sharing is displayed, press **Share**.



- "Connection Screen" p.26
- "Connecting to the Projector Using Other Connection Methods" p.27
- "Settings Screen" p.28

Connecting To Projector From the Connection History

When you connect to a projector you have already connected to, you can connect to the projector via the connection history displayed in Epson Classroom Connect.



When the projector keyword is on, you will be prompted to enter a keyword when connecting from an IP address or when connecting from the history.

See your projector's User's Guide for instructions.



Start Epson Classroom Connect.

3 Select the projector you want to connect to from **Connection History**.



Select Connect.

÷	DPortrait 🗸	_ G X
😭 Classroom Conne	ect	ţ
Connection code		? Try other methods
Connection History		
XXXXX 06/02 09:50	Class Room A	Connect
Save Location Folder		
/ 20250602		
/ 20200002 _	/Epson Classroom Connect/202	250602
/ Downloads	202	0



When the ChromeOS screen confirming that you want to start screen sharing is displayed, press **Share**.



Connecting To Projector From the Connection History

- "Pinning Frequently Used Connection Environments" p.20
- "Connection Screen" p.26
- "Settings Screen" p.28

Controlling the Projected Display

You can control the projecting images by using the toolbar.

➡ Related Links

• "Interactive Feature" p.18

Interactive Feature

You can annotate on the projected screen by using the interactive pen or your finger.

See your projector's *User's Guide* for instructions.



Switches to drawing mode. Set the Annotation Mode or Whiteboard Mode setting to On, and then write or draw on the projection surface	0
setting to on, and then write of analy on the projection surface.	2
 Switches to computer interactive mode. Set the PC Interactivity setting to O control the computer using the interactive pen or your finger. The Epson Classroom Connect app displays buttons to switch to computer interactive mode, but you cannot use a pen or your finger to operate the computer on the projecte screen. 	•

Useful Functions

Follow these instructions to use the additional Epson Classroom Connect functions.

➡ Related Links

• "Using Additional Functions" p.20

Using Additional Functions

See the features of Epson Classroom Connect that will be useful in class.

➡ Related Links

- "Creating a Nickname To the Projector" p.20
- "Pinning Frequently Used Connection Environments" p.20
- "Saving the Drawing Data" p.20

Creating a Nickname To the Projector

Once you have connected, you can set a unique name (nickname) and manage the projector.

Start the Epson Classroom Connect.

Select the projector you want to give a nickname from Connection History.

➡ Related Links

- "Connection Screen" p.26
- "Settings Screen" p.28

Pinning Frequently Used Connection Environments

You can pin the connection environment of a projector that you frequently connect to and fix the display position.



Start the Epson Classroom Connect.

Select the projector you want to fix the position in the **Connection History** and click the pin icon.

When the pin icon turns yellow-green, the setup is complete.



You can pin it up to 4 projectors.

Related Links

- "Connection Screen" p.26
- "Settings Screen" p.28

Saving the Drawing Data

Press the Save button displayed on the projector's screen to save the drawing data to your device.

Each time you press the Save button on the projected screen, the projected screen image is saved as an image. When you finish connecting to the projector, or when you press the Save button 10 times, Epson Classroom Connect creates a .pptx file that contains all of the images saved so far and you can check the .pptx file in the **Downloads** folder.



If Epson Classroom Connect fails to create a .pptx file due to a forced shutdown or other reason, the .pptx file will be created the next time you start the app.

See your projector's Projector Manual Update Information for details.

Related Links

• "Controlling the Projected Display" p.18

Solving Problems

See the following sections to check for solutions to problems you encounter when using Epson Classroom Connect.

- "Solving Network Connection Problems" p.22
- "Solving Problems During Projection" p.23

Solving Network Connection Problems

Try these solutions depending on your network environment.

Related Links

- "Solutions When You Cannot Connect to the Internet After Connecting to the Projector" p.22
- "Solutions When You Cannot Connect Using a Connection Code" p.22

Solutions When You Cannot Connect to the Internet After Connecting to the Projector

When connecting the projector in Simple AP mode, you may not be able to connect to the Internet.

Make sure the projectors are connected to a wired LAN or wireless LAN access point.

Related Links

- "Setting Up a Projector when Connecting by Wired LAN" p.9
- "Setting Up a Projector when Connecting by Wireless LAN" p.9

Solutions When You Cannot Connect Using a Connection Code

Try one of the following if you cannot connect using a connection code.

- Enter the IP address into the Epson Classroom Connect app and connect. Enter one of the IP addresses displayed at the top of the projector's Home screen.
- Scan the QR code with the Epson Classroom Connect app and connect. Connect by reading the QR code displayed on the projector's LAN screen.

Solving Problems During Projection

Try these solutions depending on your situation.

Related Links

- "Solutions When You Cannot Connect Projectors (Wireless)" p.23
- "Solutions When You Cannot Connect Projectors (Wired)" p.24
- "Solutions When the Projected Image Does Not Move Smoothly" p.24
- "Solutions When Audio is Not Played Properly" p.24

Solutions When You Cannot Connect Projectors (Wireless)

When you cannot connect the computer and the projector over a wireless network, try the following solutions. If you cannot solve the problem, contact your network administrator.

- Check the status of the external devices used for the network connection or the projector's setting environment.
 - Connect the specified wireless LAN unit to the projector securely, if necessary. See your projector's *User's Guide* for details.
 - Check for any obstacles between the access point and the computer or projector, and change their position to improve communication. Sometimes the indoor environment prevents the projector from being found in a search.
 - Make sure that the access point and the computer or projector are not too far apart. Move them closer together and try to connect again.
 - Check for interference from other equipment, such as a Bluetooth device or microwave. Move the interfering device farther away or expand your wireless bandwidth.
 - Set the radio strength for the network devices to the maximum.
 - Set the IP address, the subnet mask, and the gateway address for the access point correctly.

- Make sure the wireless LAN system of the access point supports the projector's wireless LAN system.
- Check the projector's network settings.
 - Set the computer, the access point, and the projector to the same SSID.
 - Set the IP address, the subnet mask, and the gateway address for the projector correctly.
 - Turn on the wireless LAN setting, if necessary.
 - Set the wireless LAN system to meet the standards supported by the access point.
 - When you enable the security setting, set the same passphrase for the access point, the computer, and the projector.
 - Close network settings on the projector.
- Check the computer's network settings.
 - Make sure you are using a computer that can connect to a wireless LAN.
 - Turn on the wireless LAN setting, if necessary.
 - Connect to the same access point to which the projector is connected.
- Set connection permission at the access point to allow projectors to connect if any functions that block connections, such as MAC Address restrictions and port restrictions, are set to the access point.
- Check the software settings.
 - If connection to the projector using the connection code fails, select Try other methods from this screen.

Related Links

• "Setting Up a Projector when Connecting by Wireless LAN" p.9

Solving Problems During Projection

Solutions When You Cannot Connect Projectors (Wired)

When you cannot connect the computer and the projector over a wired network, try the following solutions. If you cannot solve the problem, contact your network administrator.

- Connect the network cable securely.
- Check the projector's network settings.
 - Set the IP address, the subnet mask, and the gateway address for the projector correctly.
 - Close network settings on the projector.
- Check the computer's network settings.
 - Enable LAN settings on your computer.
- Check the app settings.
 - If connection to the projector using the connection code fails, select Try other methods from this screen.

Related Links

• "Setting Up a Projector when Connecting by Wired LAN" p.9

Solutions When the Projected Image Does Not Move Smoothly

If the projected image freeze or does not move smoothly, try the following solutions.

- Select the Use Bandwidth you want to use from the setting.
- Connect the computer and the projectors using LAN cables.

Related Links

• "Connection Screen" p.26

• "Settings Screen" p.28

Solutions When Audio is Not Played Properly

If the audio output from the projector is interrupted or there is a large delay between the image and audio of the projected image, adjust the A/V Sync setting of the projector.

See your projector's *Projector Manual Update Information* or *User's Guide* for details.

Screen Summary

See these sections for more information about the Epson Classroom Connect screens.

- "Connection Screen" p.26
- "Connecting to the Projector Using Other Connection Methods" p.27
- "Settings Screen" p.28

Connection Screen

When you start the Epson Classroom Connect, the select connection screen is displayed.



0	Opens the Settings screen.
2	Allows you to select another connection method if connecting to the projector using the connection code fails.
3	Enter the connection code (four or six digit number) displayed at the top of the projector's Home screen.
4	Specify the folder name to save the drawing data.
	The save folder will be created in the Download folder on your computer.
5	Displays the projectors that you have connected to in the past.
6	Start screen sharing with a connected projector.
7	If you press this button while connected to a projector, the connection will be disconnected.
8	Enter a nickname to manage your projector.
9	Frequently used projectors can be pinned to the top of the connection history. Click the pin again to unpin it. You can pin up to four projectors.

- "Connecting To Projector Using Connection Code" p.12
- "Connecting To Projector Using IP Address" p.13
- "Connecting to a Projector by Reading a QR Code" p.14
- "Connecting To Projector From the Connection History" p.16
- "Creating a Nickname To the Projector" p.20
- "Pinning Frequently Used Connection Environments" p.20

If connection to the projector using the connection code fails, select other connection method from this screen.

	Try the followin using the conne	g methods if you action code.	cannot connect	Try the followin using the conne	g methods if you cannot connect action code.
Connect usin	g IP address	Connect usir	ng QR code	Connect using IP address	Connect using QR code
Enter the pr	either of the IP rojector's Home	addresses display screen.	red at the top of	Scan the QR code	on the projector's LAN source screen.
EPSON	a	an talan yang mana	et tool now ₁₄ personal Jose (1987)		0000000 0000000
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XXX	XXXXXX	x xxx	Connect		

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0	Enter proje	Enter one of the IP address (wired or wireless) displayed at the top of the projector's Home screen, and then connect the projector.			
2	Conr	nect by read	ling the QR code displayed on the projector's LAN screen.		
			The QR code can also be displayed on the projector's guide screen.		

- "Connection Screen" p.26
- "Connecting To Projector Using IP Address" p.13
- "Settings Screen" p.28

Settings Screen

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Click the gear icon 🙆 in the connection screen to display the settings screen.

2	Controls the bandwidth for the data transfer. When you select a narrower bandwidth, the projected image quality may decline but the network load is reduced.
3	Turn this on to share the main device's screen as soon as it is connected to the projector.
4	Switch between displaying/hiding the connection history for previously connected projectors.
5	Displays Epson Classroom Connect version information.

- "Connection Screen" p.26
- "Connecting to the Projector Using Other Connection Methods" p.27

Appendix

See these sections to learn more about Epson Classroom Connect.

- "Uninstalling the Epson Classroom Connect" p.30
- "Limitations" p.31
- "General Notes" p.32

Uninstalling the Epson Classroom Connect

Follow the instructions below to uninstall Epson Classroom Connect.



Turn on your computer.



Select the launcher icon in the lower left corner of your screen.



B Right-click the Epson Classroom Connect.



In the tablet mode, tap the app with two fingers.



Select Uninstall.

Limitations

Check these sections for restrictions applied when projecting computer images while using Epson Classroom Connect. Check the following.

➡ Related Links

- "Connection Limitations" p.31
- "Limitations in Chromebooks" p.31

Connection Limitations

Note the following limitations when using the Epson Classroom Connect.

- If the transmission speed of the wireless LAN is low, the network might be cut off unexpectedly.
- There are times when the image on the computer screen and the image projected by the projector may not match exactly.
- Movies are not played as smoothly as they are on a computer.

Limitations in Chromebooks

Depending on your operating system, the following limitations may apply when using the Epson Classroom Connect app with your Chromebook.

- When you try to start the Epson Classroom Connect app using the share function of another app, it may not be started, or the files may not be read correctly even if the app is started.
- Toggling between laptop mode and tablet mode during operation is not supported.
- Popup messages may not appear.

General Notes

Check these sections for important notices.

Related Links

- "Copyright Notice" p.32
- "Trademarks" p.32
- "Copyright Attribution" p.32

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